

Meto DHology

https://metodhology.anu.edu.au

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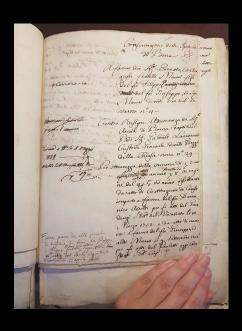


Digital Humanities is still largely a self -taught field...

..knowing where to start can be hard

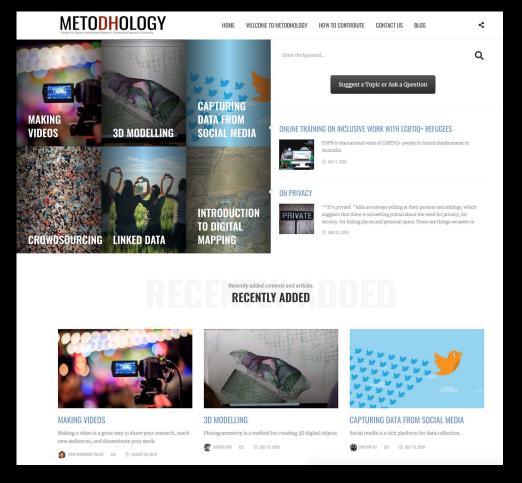


Barriers for researchers engaging with digital methods



- No digitised data
- Software expenses
- What is easy? What is hard?
- Translating a specific method to a different research problem
- The perfect data and method don't exist
- Gatekeepers *can* make things seem harder than they are
- Conversations are hard when we speak different research languages

- Created by the Centre for
 Digital Humanities Research
- Free
- Open
- Research support
- Teaching material



MethoDHology is a place to share the conversations we have all the time with students and colleagues

[know others in my field]

I saw this cool project and want to know how do it?

Is crowdsourcing worth the effort?

Does it work in humanities?

Will this take 5 minutes, 5 days or 5 years?!

How do Iscrape twitter?

Iknow others in my field are using Llnked Data, but Idon't really understand it?

Ithink I could map my data but not sure where to start?

Is there a way to do this for free? I don't have funding for an IT expert....

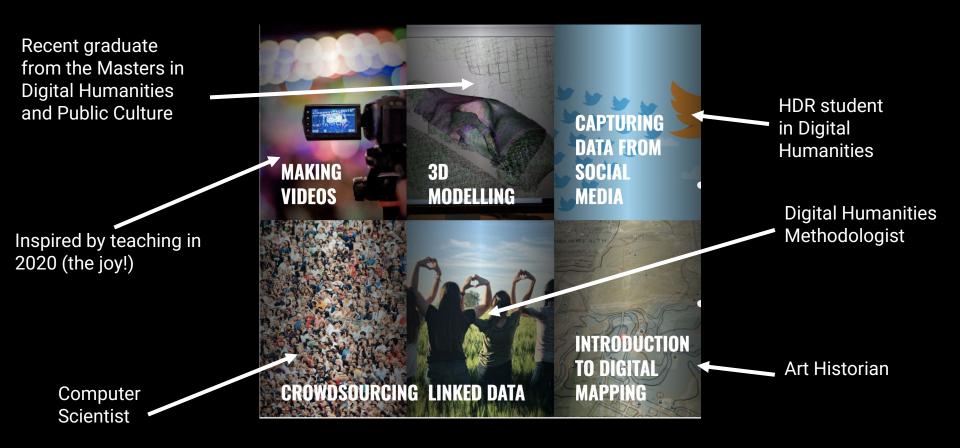
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All methodology lessons are illustrated through specific examples,

hut transferable across disciplines. Matring DigiMapping ities 1) A method for visualising data 2) Provides a new way of looking at your data 3) Tool for analysing space-based relationships 4) Understanding diachronic change in a place



Digital Humanities at ANU Research-led, Project-based



















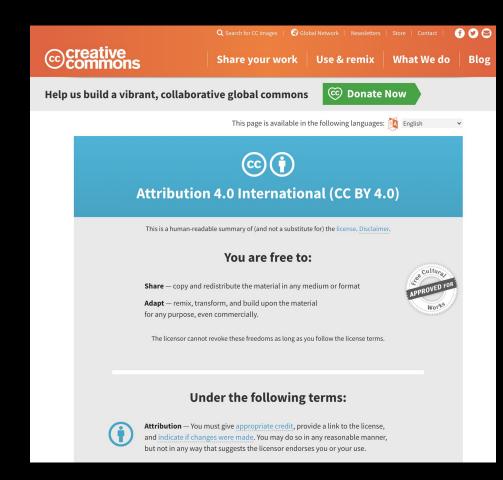






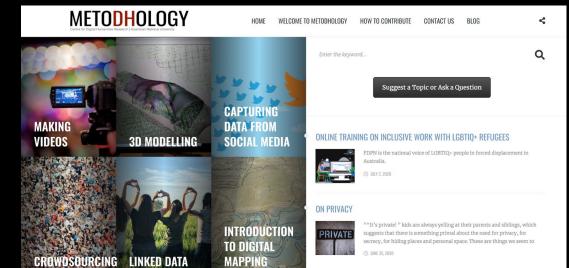
Overviews | Deep dives | Workflow explainers | Resource lists | Blog posts

- Peer Review
- DOIs for each post
- Critical evaluation of each method
- Aim to build a quality resource that has a life after the pandemic



LIVE DEMO

https://meto<mark>dh</mark>ology.anu.edu.au







MAKING VIDEOS

Making a video is a great way to share your research, reach new audiences, and disseminate your work.





3D MODELLING

Photogrammetry is a method for creating 3D digital objects.

RATHEN FAIR 😂 🔘 JULY 13, 2020



CAPTURING DATA FROM SOCIAL MEDIA

Social media is a rich platform for data collection.



XINYUAN XU 🗁 🕓 JULY 10, 2020